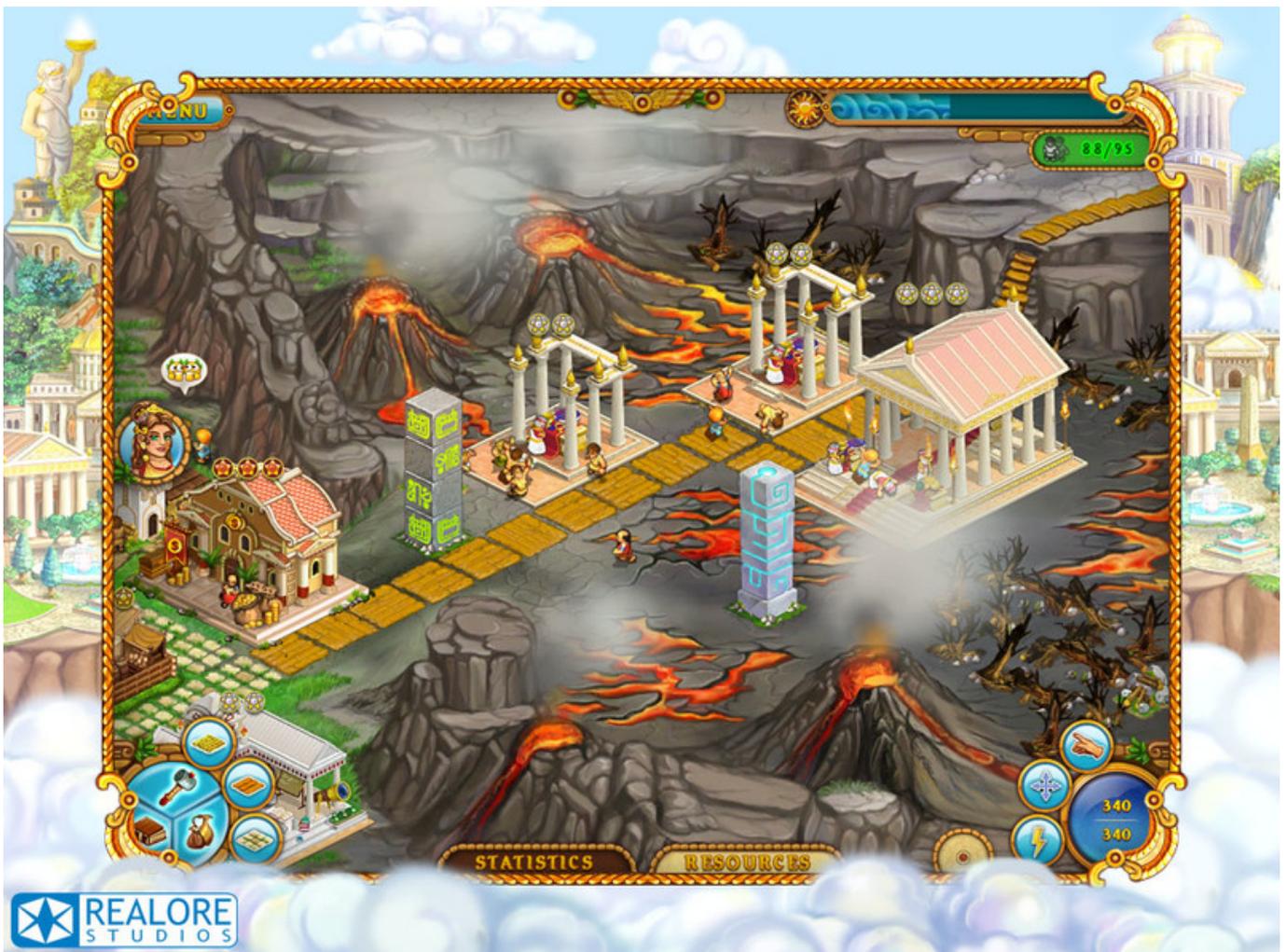

All My Gods Activation Code



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About This Game

Become a Roman god! Don't be shy!
Epic game that topped the charts on Big Fish Games and GameHouse!

Even gods grow old. So does Saturn, one of the greatest gods of Rome. He decides to retire, and wants his son to take his place.

The council of the gods respectfully accepts his will and welcomes an heir to take Saturn's place on one condition. He has to prove that he is worthy of their trust and divine powers he is about to receive. The future seems bright and glorious for the son of Saturn. But not all the great gods are willing to welcome newcomers at the Capitoline Hill. Mars – the god of war loses his temper every time he hears someone speak about the newbie. On top of that our hero falls in love with Mars's beloved Venus and Mars swears to never allow the youngling become a god.

Lead Saturn's son to the top of the Pantheon! Help him become a mighty god! Use divine powers to change the life of Romans! Make your small village prosper and grow into an Empire! Outsmart the evil gods! Make friends with the nice ones! And win the heart of the most beautiful of them all!

-
- use divine powers and create miracles
 - up to 12 hours of playing
 - romantic love story
 - new original characters
 - unlockable achievements
 - fun gameplay

Grab it while you can, and TELL YOUR FRIENDS!

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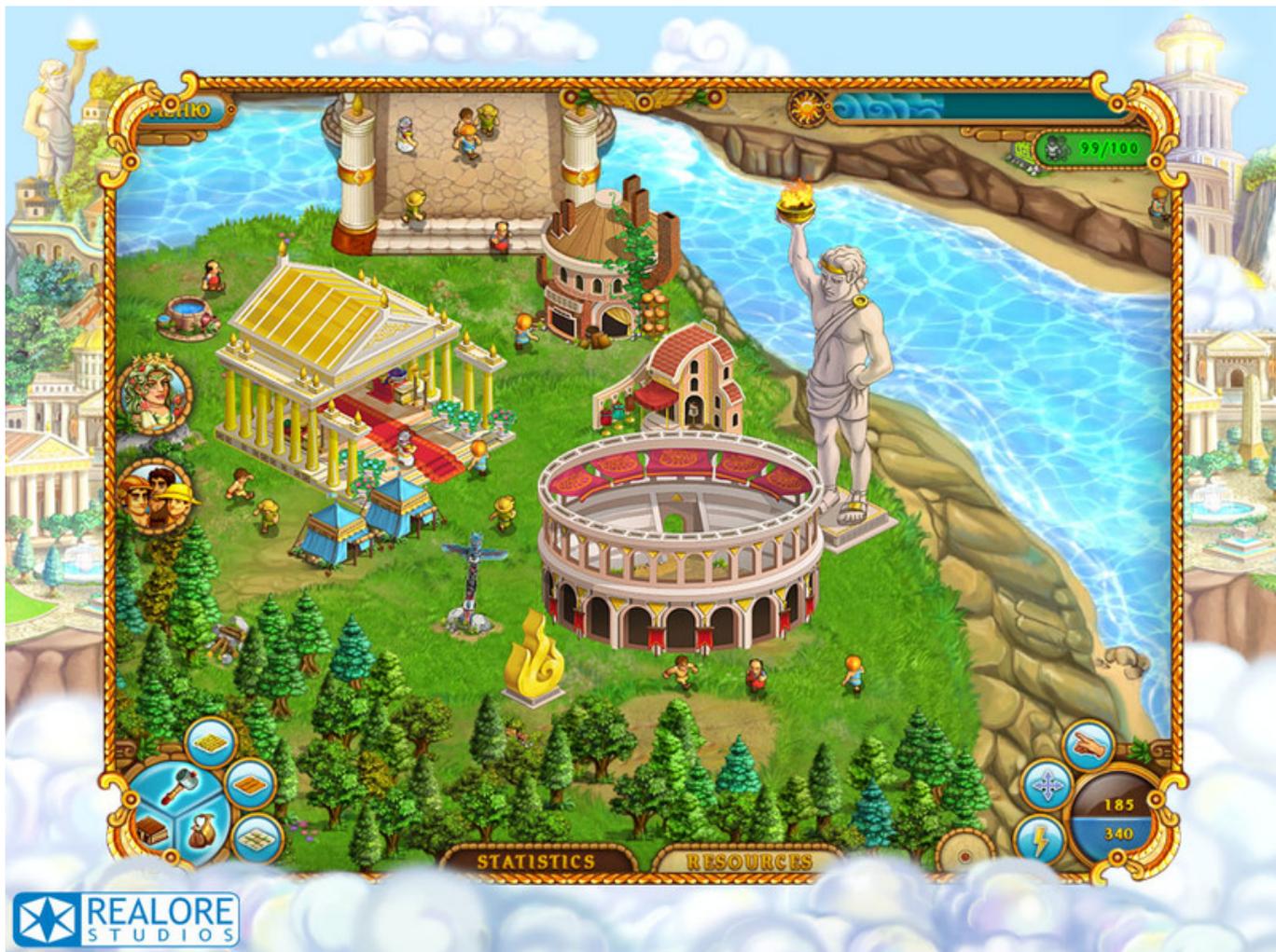
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Title: All My Gods
Genre: Adventure, Casual, Simulation, Strategy
Developer:
Realore
Publisher:
Qumaron
Release Date: 13 Oct, 2015

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English,French,Italian,German,Russian







a good game not bad all very fun. It was shorter than I thought it would be, so I'm glad I got it on sale. It's a nice little city management game. The constant demands for tribute from Hera and Mard were really annoying though because they just kept on happening every minute later on in the game. I love mythology, so I was a little annoyed at the use of Hera instead of Juno and calling her the goddess of darkness. Not to mention the stuff with Saturn. Overall, I liked it, but get it on sale.. This is a pretty addicting little game. I was hoping it'd be longer, and with more customization to how things were built, but that was just the optimist in me. Like most time management games, the levels are effectively largely pre-planned for you going in, with little real option for where to put what even if it seems fairly wide open when you first start the level. Really, this could have been a much bigger and more ambitious game, and it would have been amazing, but it's still good for what it is and at the price point it's offered for.. What a fun little game! Beautiful, colourful, a bit silly and well-designed. Nuanced and detailed enough to be interesting, user-friendly and easy enough not to be a frustrating first-time experience. I'd certainly recommend it to any first-time players of city-builder type games.

My only complaint is that it is too short! There is A, one, SINGLULAR map to play, afterwhich your only option is to change your username and replay the exact same map again. The estimated "12 hours of gameplay" I read in the game's overview is pretty padded. I've played it through twice in just over 9 hours. For the \$5 I spent though? Completely worth it!

I would be delighted to hear if this company planed to release a larger, multi-episodic expansion or sequel to this game, and treat this short-short version like a beta test. I'd be quite willing to pay more money for a bigger version of this game.. This is a pretty addicting little game. I was hoping it'd be longer, and with more customization to how things were built, but that was just the optimist in me. Like most time management games, the levels are effectively largely pre-planned for you going in, with little real option for where to put what even if it seems fairly wide open when you first start the level. Really, this could have been a much bigger and more ambitious game, and it would have been amazing, but it's still good for what it is and at the price point it's offered for.. If you like games to be a challenge, All My Gods is not for you. No one ever dies and you cannot lose. You build a city and complete quests. You godly power helps a bit. It feels like a cheat at first, but it's rather another ressource which slowly refills then used. The game starts with a tutorial, and immediately after the tutorial the game is at its weakest moments. You have to wait quite a lot for stuff to finish. That gets a lot better, because later in the games there are a lot of corners where you can do something. I'm a big fan of casual games, and All My Gods is the best I have been playing this year. The story is not very deep, but the building of the city is really fun. Most casual games I've tried this year prevent fun by implementing a slow process and introducing coins/gems/whatever to speeden up things. That only helps temporarily. All My Gods is ok with buying it once and then actually playing and liking the game. I love All My Gods and I will replay it from time to time.. It's a fun city builder game. Before I got it, I was afraid it was time based (seeing the bar at the top), that you only had so much time to complete thing. Fortunately it's not, so you go at your own pace.

The tutorial is good, it teaches you the basics and the rest you get to figure out, partial on your own, partially thru quests.

You play a aspiring god, your goal is to win the approval of the other gods. basically it's mostly construction and not whole lot of waiting. I tend to get bored with games when there's just too much waiting, fortunately this one doesn't suffer from that.

As the story goes, everytime you gain more favor with Venus, Mars gets more upset and causes fires, which you have to put out. And then Hera also causes destruction. You get to a point with this that Mars wants 2k and Hera wants 5k every 5 minutes which is impossible. However after you get past this point, you start earning more money then you can possible spend where as most of the game you're struggling to make money.

On the downside, you can't rotate your buildings, so you often spend time rearraging your building for the best possible fit. Nor did I see the option to grow new trees, eventually you run out of trees to chop and have to use mana get wood. Regardless of how many lumberjack houses you build, you'll only get +5 wood. Other thing I didn't like is you can't stop production on any buildings so you are force to sell excess stocks.

Found a bug where you're tasked with repairing a damaged build, however you can't find it or there's no building to repair. There was no floating icon indicating the building needs to be repaired. Spent an hour looking for it until I gave up and it really didn't seem to impact me any.

When you're in the middle of casting a spell, a popup tends to ovelay and you can't cancel the spell so you end up wasting mana

on a act you don't want to do: once you click you to acknowledge you also cast at the same time.

Your economy tends to fluctuate alot for unknown reasons. All of a sudden food production dips into the negatives no matter how many of that building you build, then later on it just magically goes into to the positive without building any buildings.

I don't really don't see any replay value in the game once you go thru it. Took me about 5 hours to complete. But i stil lenjoyed it. I have to say though I don't find many games that deserve a positive review.. What a fun little game! Beautiful, colourful, a bit silly and well-designed. Nuanced and detailed enough to be interesting, user-friendly and easy enough not to be a frustrating first-time experience. I'd certainly recommend it to any first-time players of city-builder type games.

My only complaint is that it is too short! There is A, one, SINGLULAR map to play, afterwhich your only option is to change your username and replay the exact same map again. The estimated "12 hours of gameplay" I read in the game's overview is pretty padded. I've played it through twice in just over 9 hours. For the \$5 I spent though? Completely worth it!

I would be delighted to hear if this company planed to release a larger, multi-episodic expansion or sequel to this game, and treat this short-short version like a beta test. I'd be quite willing to pay more money for a bigger version of this game.. Very cute and laid back resource management game. Best way to spend 4 euros imo.

This is a B grade tablet game. No customisable graphics, no scaleability.

Artwork and design is simplistic and generally what you'd expect from an app store.

Gameplay is terrible - typical city building clickfest with no real sophistication.

Just buy Cities Skylines, or even SimCity 4, both of which are on Steam.

Nothing to see here, move along.. A nice little strategy/simulation where you take the role of a would-be Roman God. Your mission is to build a tribe from scratch and gain the favor of the other Gods by doing various (building / resource collecting / exploration) tasks for them, all the while protecting your tribe from Mars.

The game "forces" you to plan the construction of all buildings carefully, as you get limited space. Earning money is also fairly difficult at first. But as soon as you start expanding your territory, everything becomes much easier and more enjoyable. Even though collecting resources, trading, and investing in science (new buildings and abilities) is as basic as it can be, it still encourages you to keep playing and see what comes next.

Once you finish the game, there's literally nothing extra you can do, so the replayability factor is nonexistent. Still, All My Gods is a surprisingly relaxing and addictive experience that can provide you with several hours of pure, simple fun.. The game looks and plays like a Facebook game, it's even impossible to lose. I kept waiting for the tutorial to be over but it turned out to be one big tutorial you can't lose.

It probably takes about 3 hours to complete (I was regularly away from my PC while it was still running thus 6 hours displayed).

It has achievements you unlock through the menu, yet they don't have them through Steam nobody can see I 100% completed this "game".

I wouldn't recommend this game at any price, I only finished it because I knew I was halfway through by the time I realised the tutorial was the entire game. It didn't help that the last 20 minutes was just grinding out points to buy temples.

tldr; don't buy this, if it's already too late when you see this, click the hand of God quickly. You can get multiple returns that register as one click.. Very cute and laid back resource management game. Best way to spend 4 euros imo.. Fun little game!. game is pretty simple and enjoyable for a couple of hours but only worth buying on sale.. A addictive casual game that had me playing it straight until the end, luckily it wasn't a very long game, but still for the price its actually pretty good. :)

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